**From:** gpnash@yahoo.com@inetgw

**To:** Microsoft ATR **Date:** 12/10/01 9:34pm

**Subject:** Seems to me your missing the whole point here.

Seems to me your missing the whole point here.

Microsoft is all about taking over the market. That's been their strategy from the start of the company.

They do it well. It's just about impossible to buy a computer today without getting a Microsoft product preloaded on it.

Several of the PC manufacturers/builders have complained about it. They get a cut rate on Microsoft products if they

only offer Microsoft products. If that doesn't stifle competition what does? Microsoft never has had a better product

than anyone else, they've just had (and have) a better marketing team.

Microsoft's lock on gaming (directX protocol)

virtually insures that every home will have a computer running a Microsoft operating system. OS/2 (a much better, more stable

operating system. OS/2 (a much better, more stable PC platform both from the client and server standpoint), Linux (cute and a viable system in it's own) and OS/x (apple's entry) don't stand a chance in the home market as long as the directX standard is Microsoft only. Browsers...forget the browsers, they're a dime a dozen. People will use whatever's on the machine, if it bothers them they'll download another one. But the directX standard.. there's a problem. All of the PC games that are worth buying and many that aren't are written to that standard and will not run on any other platform. Until directX is available on OS/2, Linux and OS/x you'll have no competition for Microsoft.

The battle is almost over. Microsoft has so much market control unless they are broken up the other companies don't stand a chance. Let's quit just playing lip service to this situation. Microsoft is nothing more than a technical terrorist holding the world at bay with viruses and blue screens of death.

oh well. it's not like anyone is really going to read this anyway.